

# KwanboKim

2D 3D Artist



## contact

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## info

Born in South Korea  
04-Oct-1994  
Korean

## languages

Korean  
English

## education

2013 - 2017 **B.Sc. Digital Arts and Entertainment**  
Major in Game Graphics

Howest Kortrijk Belgium

2003 - 2013 **International Baccalaureate**

British International School of Bratislava - IB

## software

-Unity



-Unreal

-3Ds Max



-Houdini

-Photoshop



-ClipStudio

-Zbrush



-Substance Painter

## skillset

3D Art -Modeling Low Poly/ High Poly, Sculpting, Baking, Hand-painted/ PBR Texturing, Rendering, Rigging

2D Art -Digital painting, Concept art

-For both Characters and Environment props

## about

Graduate from bachelor Digital Arts and Entertainment - Game Graphics at Howest in Belgium. I generally work on both 2D and 3D for game arts such as characters and environmental props, concepts and illustrations. I am very interested in unique/ stylized art, and I am looking forward to explore deeper into making stylized characters for 2D and 3D.